

# EE 105 **Feedback control systems**

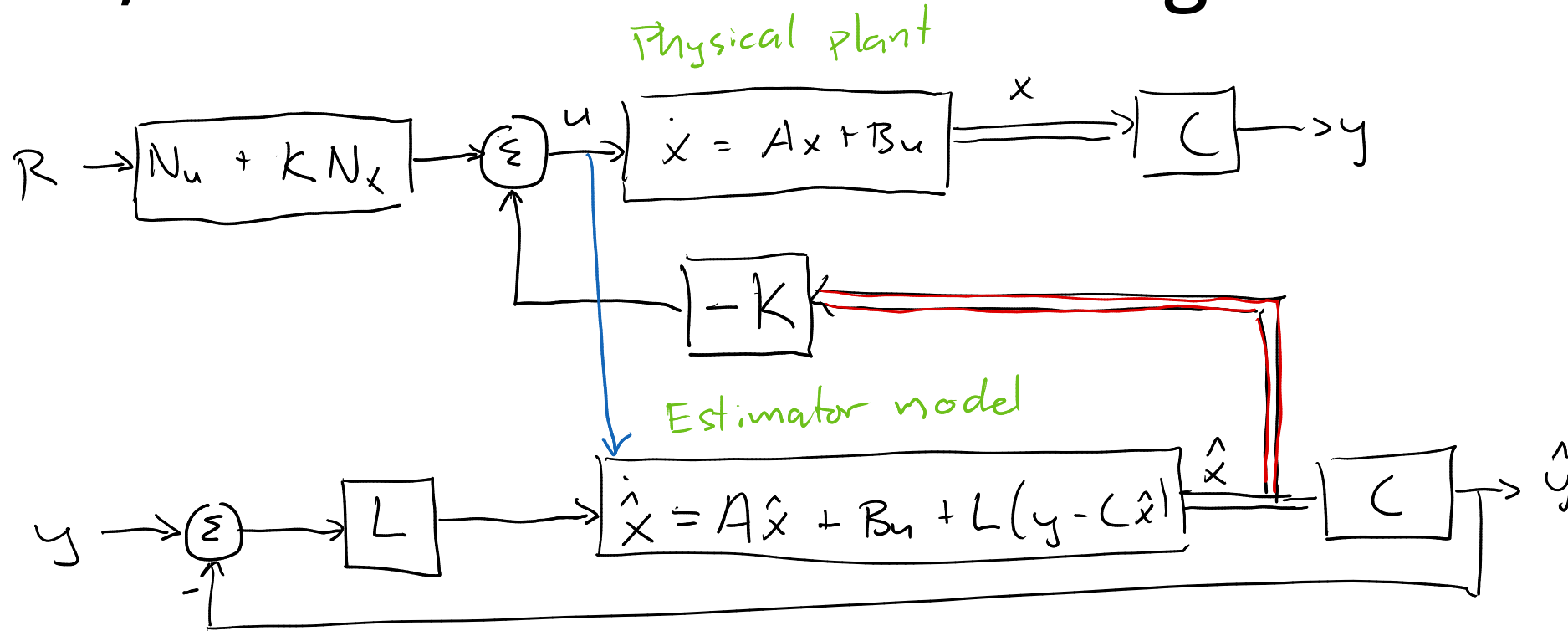
Control in state space: all together now

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# Wait, is that combined matrix right?



$$\begin{bmatrix} \dot{x} \\ \dot{\hat{x}} \end{bmatrix} = \begin{bmatrix} A & \cancel{BK} \\ LC & \cancel{BK} \end{bmatrix} \begin{bmatrix} x \\ \hat{x} \end{bmatrix} + \begin{bmatrix} 0 & -BK \\ A - LC - BK \end{bmatrix} \begin{bmatrix} x \\ \hat{x} \end{bmatrix} + \begin{bmatrix} B \\ L \end{bmatrix} u + \begin{bmatrix} 0 \\ L \end{bmatrix} (y - C\hat{x})$$

$$\hat{y} = \begin{bmatrix} 0 & C \end{bmatrix} \begin{bmatrix} x \\ \hat{x} \end{bmatrix}$$

# Does this change the behavior?

Start with the pendulum system from last class

- 1) Implement a full-state controller (just  $K$ , no estimator)  
Put the poles wherever you'd like
- 2) Implement an estimator, and use this to drive the controller  
Put the estimator poles wherever you'd like
- 3) Compare the behavior  
Where are the poles of the combined system?  
What does the time-domain response (initial) look like?

**Adding the reference input back**

# Thinking about digital control...

What issues do we need to consider?

speed → sample rate  
↓  
delay

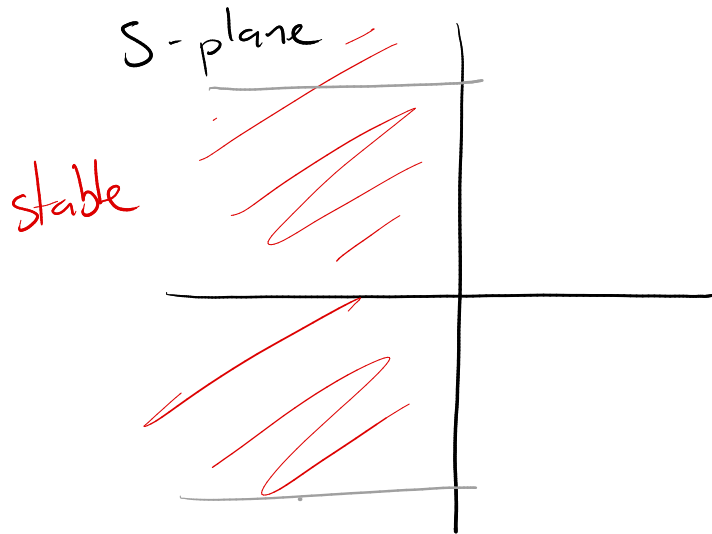
quantization → quantization noise  
numerical limits / data types

memory      rounding - float precision

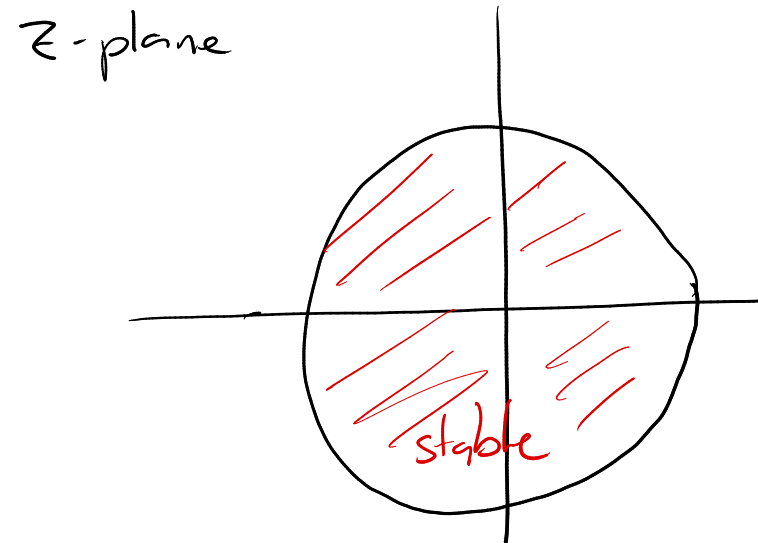
what are we controlling

# Thinking about digital control...

What issues do we need to consider?



$$\dot{x} = Ax$$



$$x_{k+1} = Ax_k$$