

# **EE 200** Lecture 2: Reading code + types

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# Quiz review

- Everyone did pretty well
- Please don't delete anything in the file (e.g., "(string), (int)")

# Office hours

- Monday 10:30-12:30pm
- Tuesday 3-5pm
- Thursday 3-4pm (walking OH)

# Piazza

<https://piazza.com/tufts/fall2019/ee200>

```
int isPositive(int x)
{
    return(x >= 0);
}
```

```
int makePositive(int x)
{
    int val = x;
    if(!isPositive(val))
        val = -val;
}
return(val);
}
```

```
int main()
{
    int x = -5;
    printf("The value is: %d\n", makePositive(x));
}
```

main

x

makePositive

x

val

isPositive

x

```
int main(int argc, char* argv[])
{
    int i = 0;
    while(i < 5){
        printf("%d\n", i++);
    }
    printf("\n\n");

    i = 0;
    while(i < 5){
        printf("%d\n", ++i);
    }
}
```

What gets printed?

```
const int PLAY = 0;
const int REWIND = 1;
const int FAST_FORWARD = 2;
const int STOP = 3;
```

```
void main(void)
{
    int mode = REWIND;
    int playing;

    switch(mode){
        case default:
        case REWIND:
        case FAST_FORWARD:
        case STOP:
            playing = 0;
        case PLAY:
            playing = 1;
    }
}
```

```
if(playing){
    printf("start the music!\n");
}
else{
    printf("stop the music!\n");
}
}
```

What gets printed?

# enum

Creates a new type with a restricted set of named values

```
const int PLAY = 0;
const int REWIND = 1;
const int FAST_FORWARD = 2;
const int STOP = 3;
```

```
void main(void)
{
    int mode = REWIND;
    int playing;

    switch(mode){
        case default:
        case REWIND:
        case FAST_FORWARD:
        case STOP:
            playing = 0;
```

```
enum mode_t {
    PLAY,
    REWIND,
    FAST_FORWARD,
    STOP
```

```
};
```

```
void main(void)
{
    mode_t mode = REWIND;
    int playing;

    switch(mode){
        case default:
        case REWIND:
        case FAST_FORWARD:
        case STOP:
```



```
const int THRESHOLD = 1000;
```

```
int doStuffToBigOnes(int values[], int len)
```

```
{
```

```
    for(int i = 0; i < len; i++){
```

```
        if(values[i] < THRESHOLD){
```

```
            continue;
```

```
        }
```

```
        // Do lots of stuff with the value, now that we know it's big
```

```
    }
```

```
}
```

```
int checkIt(int thingToCheck)
{
    int test1 = 0;
    int test2 = 0;

    if(thingToCheck == 5)
        test1 = 0;
        test2 = 1;
    if(thingToCheck == 7)
        test1 = 1;

    return(test1 || test2);
}
```

What does this return for various values of `thingToCheck()` ?

**Bad code in the wild**

```

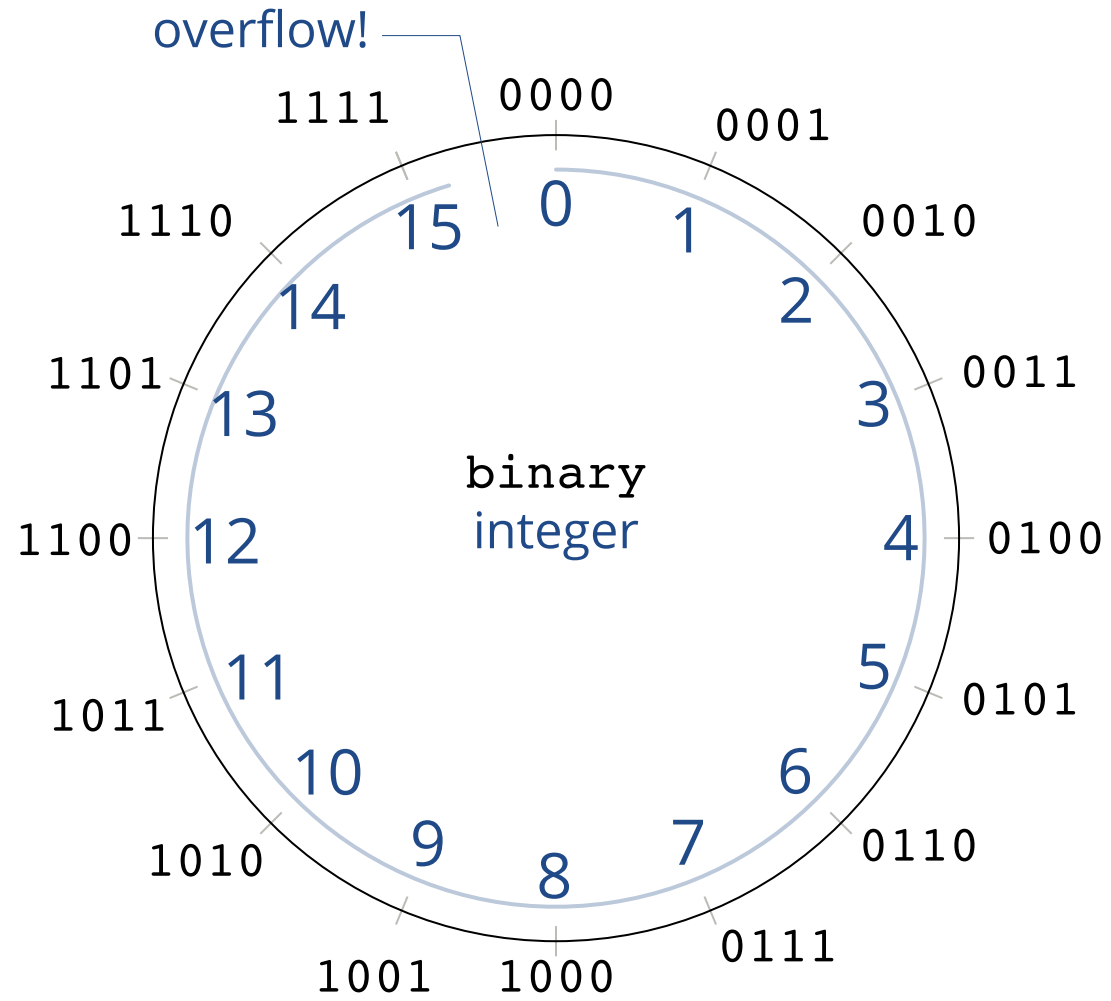
static OSStatus
SSLVerifySignedServerKeyExchange(SSLContext *ctx, bool isRsa, SSLBuffer signedParams,
                                uint8_t *signature, UInt16 signatureLen)
{
    OSStatus      err;
    ...

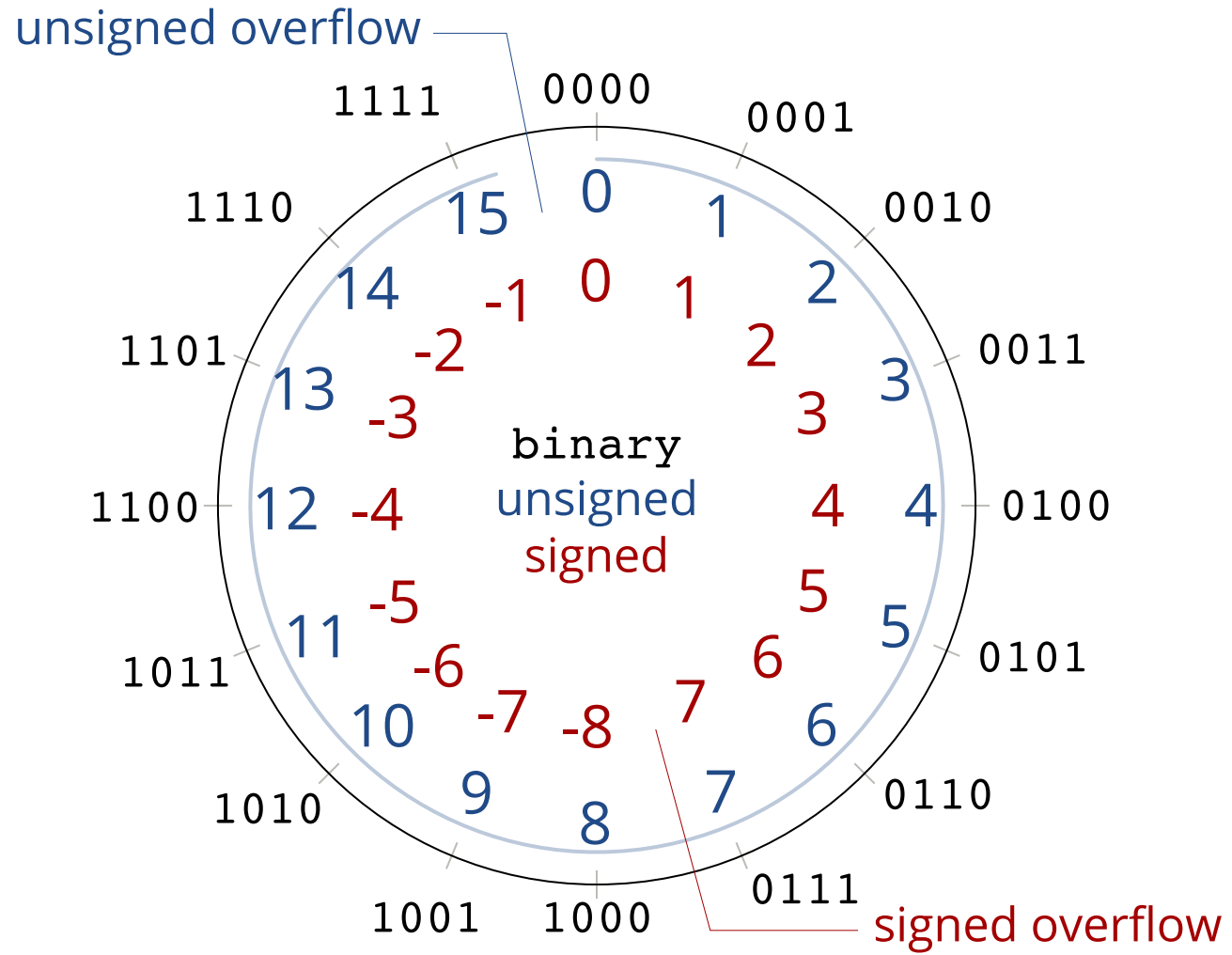
    if ((err = SSLHashSHA1.update(&hashCtx, &serverRandom)) != 0)
        goto fail;
    if ((err = SSLHashSHA1.update(&hashCtx, &signedParams)) != 0)
        goto fail;
    if ((err = SSLHashSHA1.final(&hashCtx, &hashOut)) != 0)
        goto fail;
    ...

fail:
    SSLFreeBuffer(&signedHashes);
    SSLFreeBuffer(&hashCtx);
    return err;
}

```

From Safari SSL key verification





To write a negative number in 2's complement:

**Write the positive number** in binary

**Flip all the bits** ( $1 \rightarrow 0$ ,  $0 \rightarrow 1$ )

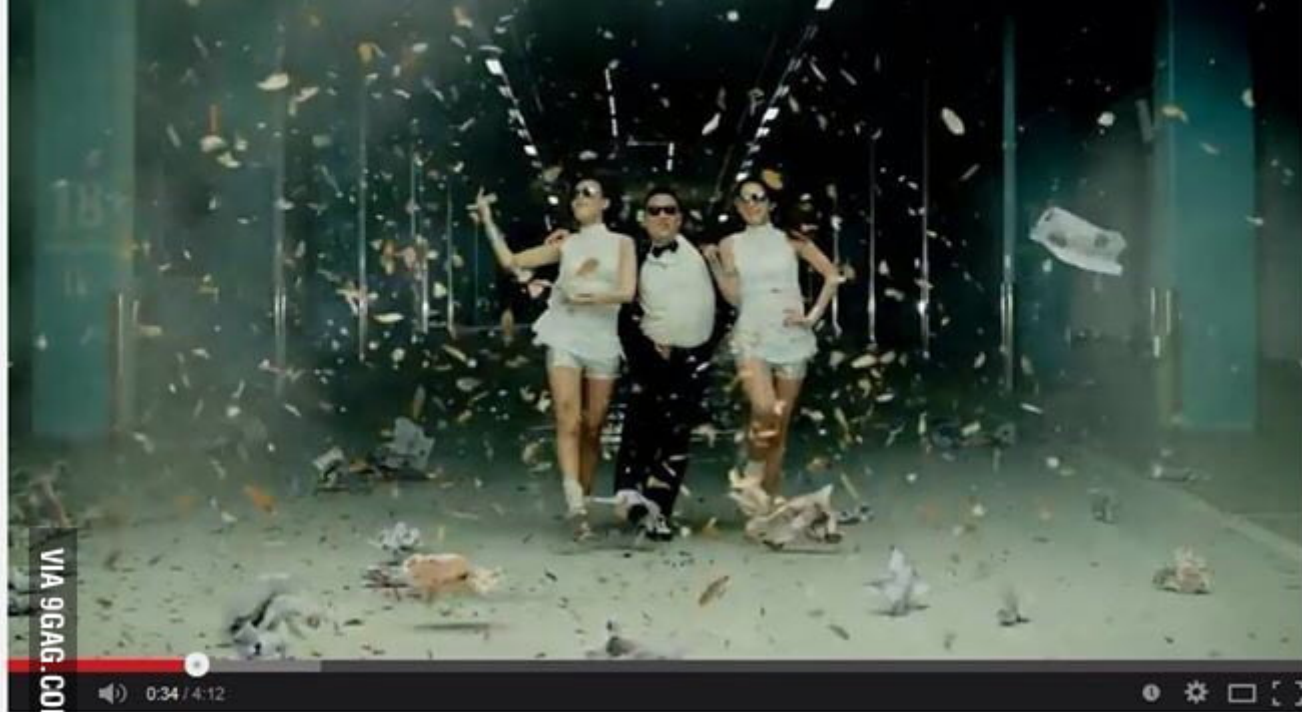
**Add 1** (with all the appropriate carries)

To convert negative 2's complement to decimal,

**Flip all the bits** ( $1 \rightarrow 0$ ,  $0 \rightarrow 1$ )

**Add 1** (with all the appropriate carries)

Write the number in decimal



## PSY - GANGNAM STYLE (강남스타일) M/V



officialpsy

Subscribe 7,603,314

-2142153076

+ Add to Share More

8,773,116 1,141,536



Mike Brzozowski via Google+ 3 hours ago

Gangnam Style has been watched more than MAX\_INT32 times (that's well over 2 billion views). Google nerds have been eagerly anticipating this day...



YouTube originally shared this

We never thought a video would be watched in numbers greater than a 32-bit integer (=2,147,483,647 views), but that was before we met PSY. "Gangnam Style" has been viewed so many times we had to upgrade to a 64-bit integer (9,223,372,036,854,775,808)!

Hover over the counter in PSY's video to see a little math magic and stay tuned for bigger and bigger numbers on YouTube.



**Bad code makes things blow up**



(wikipedia)

**Reused but untested**

~~Bad~~ code makes things blow up



(wikipedia)

# Comparing floating-point numbers

```
float x = 9;
float y = (x / 3.0) + 2.5;
float z = (3.0 * y) - 7.5;

if(z == x) {
    printf("it's equal!\n");
}
else {
    printf("surprise! The value is %.20f, but the result was %.20f (%f)\n",
           x, z, (x-z));
}
```

# Doing math with integers

What is printed as a result of running the code below?

```
int total = 350;  
int dailyAveragePercent = total / 365 * 100;  
printf("average (percentage): %d\n", dailyAveragePercent);
```

# typedef

Creates an alternative name for a type

```
typedef int Time;
```

```
Time now = getTheTime();
```

```
Time future = now + 100;
```

---

```
typedef unsigned char u8;
```

```
typedef char s8;
```

```
typedef short unsigned int u16;
```

```
typedef short int s16;
```

```
u16 myVariable = 1000;
```

# struct

Creates a type which is a bundle of related variables

```
struct Vec3d {  
    float x;  
    float y;  
    float z;  
}
```

```
Vec3d addVectors(Vec3d a, Vec3d b)  
{  
    Vec3d sum;  
    sum.x = a.x + b.x;  
    sum.y = a.y + b.y;  
    sum.z = a.z + b.z;  
  
    return(sum);  
}
```

# ProTip

- Use up arrow to repeat a command in the shell
- Move quickly in vim:
  - #g to move to a specific line
  - gg to move to the top
  - G to move to the bottom

# Homework 2 is posted on the website

submit it with provide:

```
provide ee200 hw2 <FILE>
```