

EN-74 ECE: Introduction to Image Processing
Tufts University
Fall 2007
Problem Set 5
Due October 11, 2007

READING: McAndrew Chapter 5

1. Convolve by hand the signals $x[n] = \{1, 2, 3, 4\}$ and $h[n] = \{-1, 2, 1\}$

From Lecture 5, slide 8 we have

$$y[n] = \sum_{k=-1}^1 h[k]x[n-k] = h[-1]x[n+1] + h[0]x[n] + h[1]x[n-1]$$

From slide 14 of the same set of notes, we have that the first non-zero point in $y[n]$ will occur at $n=-1$ and that there will be a total of 6 points (since the length of y is one less than the sum of the lengths of x and h). Hence, the nonzero portion of $y[n]$ will run from $n=-1$ to $n=4$. Now since we take all values of $x[n]$ equal to zero except those for $n=0, 1, 2, 3$ we just plug and chug in the above equation:

$$\begin{aligned} y[-1] &= -1 \times x[0] + 2 \times x[-1] + 1 \times x[-2] = -1 \times 1 + 2 \times 0 + 1 \times 0 = -1 \\ y[0] &= -1 \times x[1] + 2 \times x[0] + 1 \times x[-1] = -1 \times 2 + 2 \times 1 + 1 \times 0 = 0 \\ y[1] &= -1 \times x[2] + 2 \times x[1] + 1 \times x[0] = -1 \times 3 + 2 \times 2 + 1 \times 1 = 2 \\ y[2] &= -1 \times x[3] + 2 \times x[2] + 1 \times x[1] = -1 \times 4 + 2 \times 3 + 1 \times 2 = 4 \\ y[3] &= -1 \times x[4] + 2 \times x[3] + 1 \times x[2] = -1 \times 0 + 2 \times 4 + 1 \times 3 = 11 \\ y[4] &= -1 \times x[5] + 2 \times x[4] + 1 \times x[3] = -1 \times 0 + 2 \times 0 + 1 \times 4 = 4 \end{aligned}$$

2. Convolve by hand the signals

$$x[n] = \begin{cases} n & n = 0, 1, 2, 3, \dots \\ 0 & \text{else} \end{cases} \quad \text{and} \quad h[n] = \{-1, 1\}$$

Explain how/why we can think of h as a discrete form of a differentiator?

Following the same reasoning as above we have

$$y[n] = \sum_{k=-1}^1 h[k]x[n-k] = h[-1]x[n+1] + h[0]x[n] = x[n] - x[n-1]$$

Now, for the x given above we have that $x[n] - x[n-1] = n - (n-1) = 1$ so long as $n \geq 1$. Otherwise the output of the system is just 0. This is like a differentiator in that we have turned a signal that is a discrete line with “slope” equal to one into a constant, in this case one, which is just the slope. Similarly, if we had $x[n]$ just a constant, say 3, then $x[n] - x[n-1] = 0$ which is just like what happens when we take the derivative of a constant, we get zero.

3. Figure out how to use the `conv` function in Matlab to convolve two 1D signals. Note that `conv` does not keep track of the index set of the output signal. How can you do this if you know the index sets of x and h ? Verify the correctness of the first problem.

First, the Matlab code for the `conv` function is

```

>> x=[1 2 3 4]';
>> h=[-1 2 1]';
>> conv(x,h)
ans =
    -1
     0
     2
     4
    11
     4

```

which is the same as we got when doing this by hand. To keep track of the indices, n , you must do all the book keeping yourself. The following Matlab function would do the trick

```

function [y,yn] = fullconv(x,xn,h,hn)

% Function to perform discrete convolution of the signals
% x and h and to keep track of the indices over which
% the output is defined.

% Inputs
% x = one of the two functions to convolve
% xn = vector of indices over which x[n] is nonzero
% h = second of the two functions to convolve
% hn = vector of indices over which h[n] is nonzero

% Outputs
% y = numerical values of x convolved with h
% yn = vector of indices over which y[n] is nonzero

% The convolution is done using the conv function
y = conv(x,h);

% The leftmost index of y is equal to the leftmost index of
% x plus the leftmost index of h (slight generalization of
% Lecture 5, slide 14).
y_left = xn(1)+hn(1);

% The length of y is the length of x plus the length of h minus 1.
% Hence the index set starts at y_left and runs
% to y_left+length(x)+length(h)-2. Note the -2 instead of -1. If
% we used -1, the we would end up with an index set which is one
% too long. Try it.
yn = (y_left:(y_left+length(x)+length(h)-1-1))';

```